WEEK 5 Day 1



Library & Listening: Story Chest: Swimmy

Children use props and figurines in the story chest to act out Swimmy.

Big Idea	All animals grow and change over time.	
Guiding Question	How do animals grow and change over time?	
Vocabulary	characters: the people or animals who the story is about setting: where and when a story takes place scene: a place where something happens, part of a story figurine: a small statue	
Materials and Preparation	 Story Chest Swimmy, Leo Lionni Make copies of pages of the book that highlight the main events in the story. Figurines and props selected to represent characters in the story Place them into the box. 	
Intro to Centers	This week the story chest is set up with props and figurines to act the characters, setting, and events in Swimmy. Which scene of the story would you like to retell? Harvest a few responses.	
During Centers	Children collaborate to retell parts of a familiar story and enact it with the figurines. Support the retelling by reading the story while children manipulate the figurines.	
Facilitation	 Which character appears in the story first? How can you move that character so that you represent what is happening in the story? What happens next in the story? What is the setting of this story? How can you represent it? 	

	 How do you think the character is feeling at this moment in the story? What else could you pretend to have the characters in this story do? Can you tell a new story about these characters?
Standards	RL.K.2. With prompting and support, retell familiar stories, including key details. RL.K.7. With prompting and support, describe the relationship between illustrations and the story in which they appear (e.g., what moment in a story an illustration depicts). L.K.6. Use words and phrases acquired through conversations, activities in the kindergarten curriculum, reading and being read to, and responding to texts.

Notes	